



Beware the Baleful Baltan!

ULTRAMAN: THE ULTRA ACADEMY SERIES, BOOK ONE

PRESS, LIBRARIAN, EDUCATOR, & INFLUENCER RESOURCE PACK



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Beware the Baleful Baltan!

ULTRAMAN: THE ULTRA ACADEMY, BOOK ONE



ULTRAMAN



The iconic 1960s Japanese superhero for a new generation!

First of six middle-grade adventure books.

Six child scientists on a mission to save the planet.

Kaiju and aliens from the original Ultraman television series.

Fast-paced, action with humor and narrative depth.

STEM themes! Inspires interest in science and teamwork.

“HOW DO YOU EXPLAIN THAT THE WORLD JUST... BROKE?”

When kaiju and alien attacks threaten humanity, six brilliant twelve year olds are recruited to join The Ultra Academy—an elite training program run by the legendary SSSP. Together, they must master advanced technology, uncover ancient mysteries, and combine their unique skills to defeat creatures that defy scientific explanation.

Still, even geniuses have limits. What happens when you give everything you have, and it still isn't enough?

Legendary superhero Ultraman stands guard over Earth, ready to assist. But will he show up? Will he appear in time to make a difference? The fate of the world now depends on six misfit kids and a hero nobody fully understands.

So hey, it's the end of the world! (Or maybe it's just the start of a better ONE?)

Either way, science, friendship, and epic kaiju battles await in The Ultra Academy series!

BOOK ONE:

Twelve-year-old volcano enthusiast Jack Newton joins the elite Ultra Academy, a secret SSSP training program for gifted youth. He and five other quirky student specialists face their first mission when alien Baltans infiltrate underwater volcanoes with a plan to overtake Earth. When the Baltans use mind control to turn the students against each other, the Ultra Academy must set aside competition and focus on combining their strengths to save the planet.

Available: **September 23., 2025**

\$16.99

978-1-963559-18-7

Hardcover

5.25"x.8"x7.25"

215 Pages

Case Quantity: 36

Rights: Worldwide

BISACS:

JUV053000

JUVENILE FICTION / SCIENCE FICTION

JUV052000-

JUVENILE FICTION / MONSTERS

JUV001000

JUVENILE FICTION / ACTION &

ADVENTURE / GENERAL



REBECCA REYNOLDS fell in love with monsters when she was nine years old, watching the vintage movie *Journey to the Center of the Earth*. To this day, she loves curling up to watch almost any film involving overgrown insects, raging reptiles, atomic spiders, mutant scorpions, invisible men, atomic blobs, carnivorous plants, giant octopi, sub-aquatic dinosaurs, and frogs with questionable agendas. Rebecca taught high school literature for seven years then created a modern prose rendering of Edmund Spenser's 1590s *The Faerie Queene*. Her other creative work includes writing lyrics for Ron Block of Alison Krauss, Union Station and speaking at conferences in America and abroad. She is also a professional audiobook reader. Rebecca is now the Associate Publisher for Oasis Family Media.

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Press Release

FOR IMMEDIATE RELEASE

Contact Information: Sky Turtle Press

Young Heroes Battle Alien Invasion in Thrilling New Middle Grade Action Adventure *Beware the Baleful Baltan!*

Sky Turtle Press Launches the First-Ever North American Ultraman Book Series for Kids

[Chicago, Illinois] – June 17, 2025 – Sky Turtle Press announces the release of *Beware the Baleful Baltan!*, the first book in the groundbreaking *Ultraman: The Ultra Academy* series by Rebecca K. Reynolds. This release marks the first time a North American publisher has been entrusted with creating new kids' books for the Ultraman franchise in six decades, bringing Japan's beloved silver giant to a new generation of readers through imaginative science fiction adventure.

When twelve-year-old volcano enthusiast Jack Newton receives an invitation to join the Ultra Academy, an elite training program run by the legendary Science Special Search Party (SSSP), he thinks he's won the ultimate science lottery. But when alien Baltans infiltrate underwater volcanoes with a diabolical plan to overtake the planet, Jack and five other brilliant young recruits must overcome Baltan mind control tactics while combining their unique talents to save the planet.

Through heart-pounding adventures, the story weaves themes of resilience, trust, invention, staying cool under pressure, and forgiveness as the young heroes learn that their greatest strength lies not in their individual talents, but in their ability to support each other. Each young character brings different scientific skills to the team—from volcanology and forensic science to computer programming and botany—helping young readers grow curious about the wonders of science.

"I wanted to capture a sense of wonder that helps kids dream about becoming scientists, inventors, and heroes," said author Rebecca K. Reynolds, author of the series. "The Ultra Academy shows young readers that curiosity and teamwork can overcome impossible odds, even when the future looks bleak."

This historic publication honors Ultraman's legendary status in Japan while introducing North American readers to the iconic franchise that has inspired generations. Though Ultraman remains a cult favorite in North America, recent successes like *Netflix's Ultraman: Rising* have sparked renewed interest in the silver hero's universe, making this the perfect time for young readers to discover the spectacle, heroism, and wonder of tokusatsu storytelling. The 209-page hardcover delivers fast-paced sci-fi action, humor, and friendship that will captivate readers aged 8-12.

Rebecca K. Reynolds brings extensive experience in education and storytelling to the project. A former high school literature teacher, she has created modern prose renderings of a 1590s epic poem and collaborated with Grammy-winning musicians. Her passion for monster movies began at age nine and has influenced her approach to making complex stories accessible to young audiences.

Beware the Baleful Baltan! is published under Sky Turtle Nova, the speculative fiction imprint of Sky Turtle Press, known for producing high-quality books that bridge classic and contemporary storytelling. The book will be available in hardcover for \$16.99 on September 23, 2025 wherever books are sold.

The Ultra Academy series continues with additional volumes planned for 2026, each featuring new scientific challenges while expanding the diverse cast of young heroes.



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Author Bio



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Author Q and A

Q: How do you see today's American children connecting with characters that originated in 1950s Japan?

A: After World War II, kids in Japan had to rethink the universe their parents knew. American kids are facing a similar challenge now. As a mother and a former teacher, I have watched students trying to grow up through a turbulent pandemic, intense political conflict, social media pressures, and the threat of an A.I.-altered future. Young hearts need strong stories to show them that they're not powerless. The Ultra Academy kids live in a world where real monsters exist, and sometimes those creatures seem too big and too scary to process. The kaiju genre was born from a feeling of facing overwhelming challenges. Its legacy involves innovating in crisis, admitting our weakness and failures, and finding meaning, strength and hope despite difficulty. If I had a magic wand, I'd give every kid a safe world free from worry and danger. I can't give them that. However, I can give them stories rooted in a mythos that that has helped earlier generations ride the storm waves, emerging both stronger and wiser.

Q: Why introduce a cast of student characters instead of just showing Ultraman tackling aliens and kaiju?

Well, Ultraman definitely shows up for epic battles in these books. So, the high-action kaiju/alien fight scenes legacy fans expect do appear in this book. However, one of the things I love most about Ultraman is that his goal isn't just to rescue humanity; he is also here to help us grow wiser and stronger. He's an example for us, showing what we can become when we work together with courage and compassion. That's why it's so important to watch the process of growth in these young characters. Each is a genius in his or her own right, but the students also discover that their greatest strengths lie not in individual talents, but in their ability to support each other and rise to challenges they never imagined they could face. We get to see them stumble, learn, forgive each other, and ultimately become the kind of people who can help restore balance to the world.

Q: This is the first new North American Ultraman juvenile fiction books since the 1960s. How does it feel to be entrusted with bringing this beloved Japanese hero to young American readers?

A: It's both thrilling and humbling. Ultraman is almost sacred to his fans, and for good reason. The franchise offers stories that connect with the intuitive part of the human soul that wants a bruised world to be healed. Sure, there are monsters. And monsters are fun. But there's a deeper reason this property has resonated with people for nearly 60 years. Thematically, these fictional stories are true. So, Tsuburaya's trust is precious to us. We see this as a creative collaboration that serves children, not just an opportunity to make quick money off a brand. This is a slow work of the heart, and we will know it is has succeeded if kids finish our books feeling braver, kinder, and filled with hope.



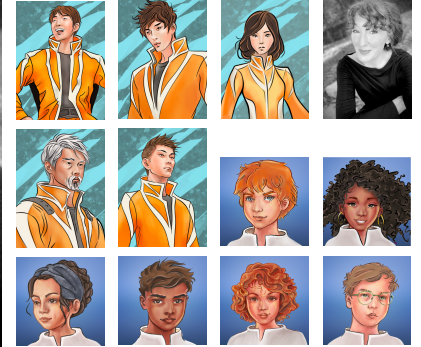
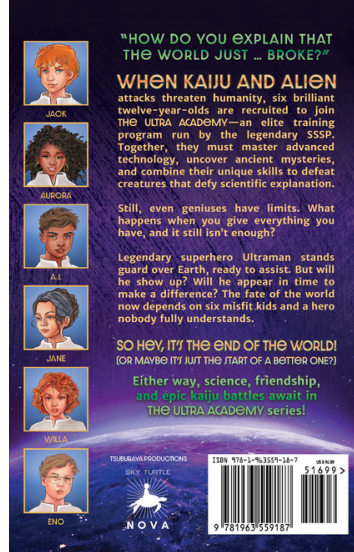
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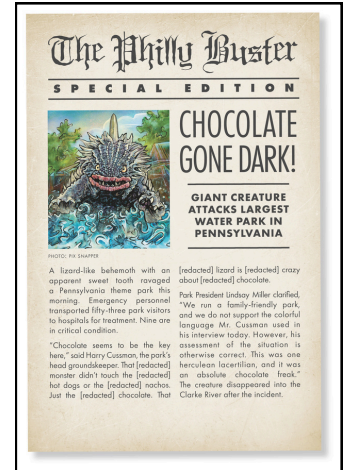
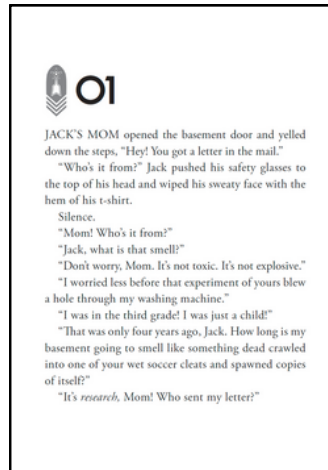
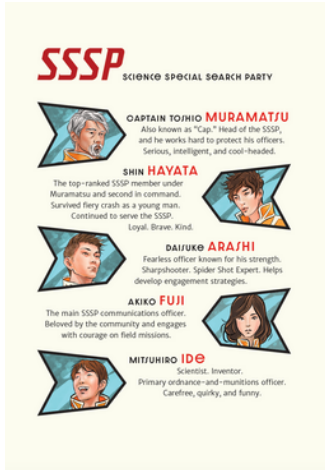
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High-Res Images Available Online, Social Media Assets



ULTRAMAN



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Early Reviews



★✂—Baltan

"PITIFUL. RIDICULOUS REPRESENTATION OF MY SPECIES!"

As a proud member of the Baltan race, I am OUTRAGED by this so-called "book." The author clearly did ZERO research about our superior civilization! We are sophisticated space travelers with advanced technology. Ignorant humans should be grateful when we want to take over their lousy planet. Also, the kids in this book are way too smart. Would not recommend to fellow Baltans.



★✂—Gomora

"THIS BOOK IS PROPAGANDA!"

Oh, what a surprise. A HUMAN author writes a book about smart, brave HUMAN kids. Color me shocked. Uh, did you notice that this book is labeled FICTION? What's fiction about it? HUMAN HEROES, that's what! Do "heroes" kidnap innocent, handsome, three-horned creatures who are MINDING THEIR OWN BUSINESS? Did I mention HANDSOME? Humans are desperate to get the handsomest kaiju for their International Expo exhibits. MAYBE TRY AN INVITATION! A red carpet? A limo? I don't trust this Ultra Academy nonsense. You shouldn't either. DO NOT BUY THIS BOOK.



★★★★★—MUMMY MAN

"AAAAAAAAAAAAARGH"

AAARGH ARGH AAARGHH GRRRRR ARRRR ARRRRR AR GHHHHHRH GRRRR ARHGH
GHRAAAAA AR AR AR AR AR AR GRAAAAAAAA!



★★★—DADA

"NOT GOOD BOOK NEED MORE DADA"

DADA READ BOOK. DADA CONFUSED WHY CHILDREN SO BRAVE. DADA MAKE HUMANS VERY SCARED WITH DADA'S FACES AND ZOOM-ZOOM TELEPORT. DADA GO POOF INVISIBLE. HEE HEE. BUT THESE TINY HUMANS SOLVE PUZZLES AND MAKE JOKES? VERY STRANGE. DADA DISAPPOINTED. BOOK NEED MORE DADA IN IT. DADA NEED TO SHRINK ULTRA ACADEMY KID FOR SPECIMEN JAR. DADA WILL POKE AIR HOLES IN TOP OF JAR AND FEED KID WORMS. DADA GIVE THREE STARS BECAUSE DADA KIND AND BOOK MAKE DADA LAUGH SOMETIMES.



★—RED KING

"FAKE NEWS!"

USING TRANSLATE SITE TO WRITE REVIEW SO EXCUSE ERROR PLEASE. IN BOOK, SMALL HUMANS TALK TALK TALK TALK TALK TALK TALK TALK TALK TALK TALK AS IF SMALL HUMANS HAD BRAINS IN THEIR HEADS. HUMANS ARE INVASIVE SPECIES. THEY CRASH PARTY AND LEAVE PLACE A MESS. TOO LOUD. TOO RUDE. RED KING WANT BIG FLY SWATTER FOR TALK TALK SMALL HUMANS. AND WHO NEED TEAM? RED KING WORK ALONE! RED KING NEED NO TEAM! WANT TO SEE MORE HUMANS PUNTED OFF ISLANDS WITH CATAPULT. RED KING GIVE ONE STAR.



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FUN FACTS: ABOUT EIJI TSUBURAYA, INVENTOR OF ULTRAMAN:

Father of Japanese Special Effects: Eiji Tsuburaya is often called the "Father of Japanese Special Effects" for his groundbreaking work in visual effects, particularly in the kaiju (monster) genre.

Founded the Toho Special Effects Department: Before becoming famous for Ultraman, Tsuburaya worked at Toho Studios, where he led the special effects department and created the iconic Godzilla monster in 1954.

Influential in Kaiju Genre: Tsuburaya's innovative techniques in miniatures, pyrotechnics, and suitmation (actors in monster suits) revolutionized how monsters were portrayed on screen in Japan, influencing an entire genre of movies and TV shows.

Early Passion for Special Effects: Tsuburaya's passion for visual effects began during his childhood, and he pursued it by studying science and technology, eventually leading him to his role at Toho Studios.

FUN FACTS: ABOUT ULTRAMAN:

First Appearance in 1966: Ultraman made his debut in the television show *Ultraman* (1966), which was produced by Tsuburaya Productions. The series was an instant hit and is still one of Japan's most beloved and iconic franchises.

Ultraman's Origin: Ultraman is an alien from the M78 Nebula, who comes to Earth to fight against giant monsters (kaiju) that threaten humanity. He merges with a human host to protect Earth.

Ultra Series: *Ultraman* became the first in a long-running series known as the "Ultra Series," which includes over 30 sequels and spin-offs, including *Ultraseven*, *Ultraman Tiga*, and *Ultraman Z*.

Cultural Impact: *Ultraman* influenced not just Japanese pop culture but also international media. The franchise has inspired comics, toys, video games, and a massive fandom worldwide, particularly in the US and other parts of Asia.

Ultraman's Iconic Theme: The *Ultraman* theme song, composed by the great Tetsuya Komuro, became as iconic as the character itself. It's still widely recognized and frequently covered by fans and musicians.



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Ideas for Librarians

Themed Events

- **"Ultraman vs. Kaiju" Storytime or Screening:** Family event screening a classic Ultraman episode followed by a monster-themed storytime or craft activity (e.g., make your own kaiju puppets).
- **Tokusatsu Day at the Library:** Celebrate Eiji Tsuburaya's legacy with a day filled with fun activities: monster vs. alien quiz, trivia contests, cosplay events, and other monster-themed games. Invite local cosplayers or film buffs to share their creations. (*Tokusatsu* is a Japanese name for giant monster films and television.)

Creative & Hands-On Activities

- **Kaiju Creation Workshop:** Kids can design their own kaiju (giant monsters) using craft supplies or digital tools. Introduce them to the basics of creating special effects and how suitmation works (with easy-to-do demonstrations).
- **Ultraman & Special Effects Demo:** Teach kids how special effects in Ultraman were created, focusing on techniques like suitmation and miniatures. They can then try their hand at creating simple special effects using household materials, like making a miniature explosion or fire effect.
- **Kaiju Poster Making:** Host a poster design contest where kids can create posters inspired by their favorite Ultraman episodes or kaiju films. These posters can be displayed in the library or used to promote upcoming events.

Exhibits & Art

- **Tsuburaya and Tokusatsu Exhibition:** Create a kid-friendly exhibit showcasing the history of Eiji Tsuburaya's work, including photos, concept art, and behind-the-scenes stories of Ultraman and other tokusatsu films. You could also have interactive displays where children can try creating mini monsters or suitmation effects.
- **Interactive Kaiju Dioramas:** Set up dioramas of iconic scenes from Ultraman and other kaiju films. Children can move pieces around, such as swapping kaiju figures, and learn about the miniature sets and effects used in those iconic scenes. You could even have a "kaiju battle" diorama where kids can make their own kaiju fight.

Community Engagement

- **"Ultraman vs. Kaiju" Reading Challenge:** Create a fun reading challenge for kids, where they get a stamp for each book they read related to monsters, heroes, or the science of film and special effects. Offer a reward like a kaiju-themed prize or certificate once they complete the challenge.

Special Resources & Education

- **Curate a Special Kaiju and Monsters Book Collection:** Create a display of books for children related to kaiju and monsters. Include fiction, non-fiction, and comic books that explore the world of kaiju and special effects. Encourage kids to check out the collection and dive into the world of monster battles.

Creative Arts

- **Ultraman-Themed Art Show:** Host an art show featuring Ultraman-inspired art from kids in the community. Display the best works in the library and organize a small gallery event where children can talk about their artwork.



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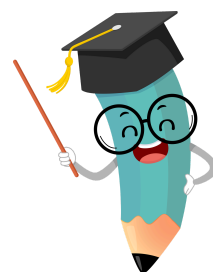


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Curriculum Integration Ideas

ULTRAMAN THE ULTRA ACADEMY SERIES, GRADES 3-8



Science Integration

Earth Science & Geology (Grades 3-8)

- **Volcano Study Unit:** Use Jack's volcano enthusiasm as a springboard to explore different types of volcanoes, volcanic formations, and the Ring of Fire
- **Underwater Geology:** Research underwater volcanic activity and how it differs from terrestrial volcanoes
- **Rock and Mineral Identification:** Study volcanic rocks and minerals formed by volcanic activity
- **Plate Tectonics:** Connect volcanic activity to plate movement and geological processes

Life Science & Biology (Grades 4-8)

- **Entomology Focus:** Study cicadas and their life cycles, connecting to the cicada shells mentioned in the story
- **Marine Biology:** Explore life around underwater volcanic vents and extreme environments
- **Adaptation and Survival:** Examine how organisms adapt to extreme environments like those near volcanoes

Chemistry & Environmental Science (Grades 5-8)

- **Water Testing Protocols:** Design experiments to test life forms in local freshwater
- **Chemical Analysis:** Study the chemical composition of volcanic gases and minerals
- **Environmental Monitoring:** Learn about scientific methods for monitoring environmental changes

Forensic Science (Grades 6-8)

- **Evidence Collection:** Practice forensic techniques mentioned as one character's specialty
- **Scientific Method:** Apply forensic approaches to solving mysteries and analyzing evidence
- **Crime Scene Investigation:** Create classroom mysteries using scientific analysis





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ULTRAMAN: THE ULTRA ACADEMY SERIES, BOOK ONE

Curriculum Integration Ideas

ULTRAMAN THE ULTRA ACADEMY SERIES, GRADES 3-8



STEM Integration

Engineering & Technology (Grades 3-8)

- **Team Problem-Solving:** Design challenges that require combining different scientific specialties
- **Invention and Innovation:** Create solutions to environmental or scientific problems
- **Computer Programming:** Introduce basic coding concepts through one character's programming skills
- **Robotics:** Build simple robots or machines to solve collaborative challenges

Mathematics (Grades 3-8)

- **Data Collection and Analysis:** Analyze volcanic activity data, water testing results, or population studies
- **Measurement and Scale:** Compare sizes of volcanoes, depths of underwater formations
- **Graphing and Statistics:** Chart scientific data from various experiments

Language Arts Integration

Reading & Literature (Grades 3-8)

- **Science Fiction Genre Study:** Explore characteristics of sci-fi literature and compare to other genres
- **Character Development:** Analyze how each character's scientific specialty contributes to the team
- **Theme Analysis:** Examine themes of teamwork, resilience, and problem-solving
- **Vocabulary Building:** Focus on scientific terminology and specialized vocabulary

Writing (Grades 3-8)

- **Scientific Reporting:** Write lab reports and scientific observations
- **Creative Writing:** Create original stories featuring young scientists solving problems
- **Persuasive Writing:** Argue for the importance of scientific research in a changing world
- **Technical Writing:** Practice clear, precise writing for scientific communication





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Curriculum Integration Ideas

ULTRAMAN THE ULTRA ACADEMY SERIES, GRADES 3-8



Social Studies Integration

Geography (Grades 3-8)

- **Volcanic Regions:** Map active volcanic regions around the world
- **Pacific Ring of Fire:** Study countries and cultures affected by volcanic activity
- **Cultural Connections:** Explore how different cultures view volcanoes and natural phenomena
- **International Cooperation:** Discuss how scientists work together across countries

History (Grades 4-8)

- **History of Science:** Research famous volcanologists and scientific discoveries
- **Natural Disasters in History:** Study major volcanic eruptions and their impact on civilizations
- **Technology Evolution:** Trace the development of scientific instruments and methods

Character Education & Social-Emotional Learning

Teamwork & Collaboration (Grades 3-8)

- **Diverse Strengths:** Discuss how different talents and interests contribute to group success
- **Trust Building:** Activities that develop trust and communication within teams
- **Conflict Resolution:** Practice working through disagreements and challenges

Resilience & Problem-Solving (Grades 3-8)

- **Growth Mindset:** Emphasize learning from failures and mistakes
- **Staying Cool Under Pressure:** Practice calm decision-making in challenging situations
- **Forgiveness and Understanding:** Discuss working with others despite differences
- **Curiosity Development:** Encourage questioning and exploration





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Curriculum Integration Ideas

ULTRAMAN THE ULTRA ACADEMY SERIES, GRADES 3-8



Assessment Ideas

Performance-Based Assessment

- **Scientific Team Challenges:** Groups solve problems using different scientific approaches
- **Research Presentations:** Students present on topics related to their chosen scientific specialty
- **Laboratory Notebooks:** Maintain scientific journals documenting experiments and observations
- **Peer Collaboration Evaluation:** Students assess their teamwork and communication skills

Creative Assessment

- **Story Extensions:** Write additional adventures featuring the scientific concepts learned
- **Scientific Comic Strips:** Create visual narratives explaining scientific processes
- **Invention Showcases:** Present original solutions to environmental or scientific challenges
- **Role-Playing Scenarios:** Act out scientific problem-solving situations

Extension Activities

Community Connections

- **Local Scientist Interviews:** Connect with geologists, environmental scientists, or other professionals
- **Field Trip Opportunities:** Visit science museums, geological sites, or research facilities
- **Citizen Science Projects:** Participate in real scientific data collection efforts
- **Science Communication:** Present findings to younger students or community members

Technology Integration

- **Virtual Volcano Exploration:** Use online tools to explore volcanic regions worldwide
- **Data Analysis Software:** Introduce basic tools for scientific data analysis
- **Digital Storytelling:** Create multimedia presentations about scientific discoveries
- **Online Collaboration:** Connect with other classrooms studying similar topics





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Sci-Fi and Middle Grade Books INFLUENCER'S RESOURCE PACK



The Origins of Modern Kaiju & Sci-Fi Adventure for Young Readers

Beware the Baleful Baltan! is more than just the first book in *The Ultra Academy* series—it's a modern reinvention of the classic tokusatsu tradition, blending the legacy of Ultraman with fresh, action-packed storytelling that empowers young readers to discover the wonder of science, teamwork, and epic heroism.

For decades, Ultraman has captivated audiences with its giant monsters, otherworldly heroes, and innovative special effects. *Beware the Baleful Baltan!* brings that excitement to a new generation of readers, with a unique twist: the story follows six brilliant twelve year olds, recruited to join The Ultra Academy to save the world. They aren't just passively watching Ultraman fight kaiju; they're the ones who step up to the challenge.

Now, young readers can experience the heart-pounding action and the sci-fi wonder that has inspired generations. The themes of science, friendship, resilience, and heroism are brought to life through the story's clever mix of adventure and educational discovery, making it the perfect entry point for the next wave of Ultraman fans.

For the Kaiju & Sci-Fi Community:

This is your new source material. *Beware the Baleful Baltan!* pulls from the rich history of Ultraman and kaiju films, but it's also packed with original adventures, characters, and ideas that align with your passion for giant monsters, science fiction, and epic hero battles.

- **Tokusatsu Traditions Reimagined:** *The Ultra Academy* is a fresh take on the classic tokusatsu formula, where young geniuses band together to save the world from alien threats. This series embraces the heart of Ultraman while pushing it forward for today's readers.
- **Kaiju Encounters:** Whether it's the alien Baltans infiltrating volcanoes or mind-controlled students learning how to work together, this series delivers the monster-filled action kaiju fans love, with an added focus on youthful ingenuity.
- **The Science of the Impossible:** The story's heroes are budding scientists, engineers, and explorers—delving into volcanology, botany, forensic science, and more. Just like Ultraman inspired countless scientists, *Beware the Baleful Baltan!* aims to spark curiosity in young minds and get them thinking about real-world science.





Beware the Baleful Baltan!

ULTRAMAN: THE ULTRA ACADEMY SERIES, BOOK ONE

Sci-Fi and Middle Grade Books INFLUENCER'S RESOURCE PACK



For Content Creators:

This is the untapped, high-octane material your audience will love. *Beware the Baleful Baltan!* offers layers of engaging content perfect for video essays, blog posts, social media challenges, and podcasts. Here are some angles to explore:

- **"The New Wave of Tokusatsu for Kids":** Dive into how *The Ultra Academy* series reimagines the tokusatsu genre for today's young audiences while maintaining the spirit of classics like *Ultraman*.
- **"The Rise of Young Sci-Fi Heroes":** Explore the trend of young heroes in sci-fi and how *Beware the Baleful Baltan!* fits into the larger narrative of growing up in a world of monsters, aliens, and high-stakes adventure.
- **"From Kaiju to Classroom: How Ultraman Transformed Education":** A deep dive into the educational aspects of *The Ultra Academy* series—highlighting how it encourages kids to think about science, teamwork, and resilience.
- **"Inside Beware the Baleful Baltan: The Kaiju You'll Want to Meet":** Feature breakdowns of the alien Baltans, their unique abilities, and how they tie into the larger Ultraman mythos.
- **"How to Become a Hero (Even When You're Not Ultraman)":** A character study on the six young recruits in *The Ultra Academy* and how their unique skills and teamwork allow them to overcome seemingly impossible odds.
- **"Kaiju Fans, Meet Your New Hero Squad":** Create a character spotlight series, analyzing each of the six Ultra Academy students and their respective talents. Compare them to classic Ultraman characters or other iconic sci-fi heroes.
- **"What Happens When the Kaiju Aren't the Villains?":** Discuss the shifting narrative of good vs. evil, focusing on how the students must overcome mind control and internal challenges in *Beware the Baleful Baltan!*





Beware the Baleful Baltan!

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Sci-Fi and Middle Grade Books INFLUENCER'S RESOURCE PACK



For Gamers:

This is your source material for epic, science-driven RPGs and world-building inspiration. *Beware the Baleful Baltan* lays the groundwork for an immersive, science-fueled adventure that can be adapted into tabletop personal RPG campaigns or creative fan projects. (Note: Ultraman is a licensed brand, so permission is needed for anything that is not limited to fan-art.)

- **Campaign Structure:** Like many beloved RPGs, *Beware the Baleful Baltan!* incorporates interconnected, yet standalone, challenges. Each of the Ultra Academy recruits has a specific skill set, making the team dynamic perfect for creating a party of characters with different abilities. Think of it like a monster-fighting, sci-fi themed party-building exercise.
- **Character Classes:** Imagine translating the young recruits' talents into RPG classes. Jack, the volcanologist, could be your earth magic user, while the tech genius might be a hacker or engineer character with a unique set of technological skills. The team's combined skills create the perfect blend for complex, action-packed campaigns.
- **Monster Manual Potential:** The Baltans and other kaiju-inspired creatures in the series can easily be adapted into personal RPG monster manuals. With unique abilities like mind control and disguise, they can offer challenging battles for even the most experienced players.

For Cosplayers & Artists:

This is the new frontier for creative fans to bring their favorite characters and scenes to life through cosplay, fan art, and digital creations.

- **Character Design Challenge:** Which Ultra Academy recruit would you cosplay? Jack, the volcano expert, could have a fiery-themed costume, while others could incorporate elements like tech gadgets or plant-inspired gear. The possibilities for unique, science-based superhero outfits are endless.
- **Fan Art Opportunities:** With iconic kaiju, alien designs like the Baltans, and *The Ultra Academy's* futuristic setting, there's ample room for creating vibrant, action-packed art. Fans can explore digital and traditional media to capture the high-octane battles, intense science experiments, and thrilling monster confrontations.
- **Build Your Own Kaiju Contest:** Fans could be encouraged to create their own kaiju designs, inspired by *Beware the Baleful Baltan*. Like in the book, the kaiju might be shapeshifters with unique abilities, allowing artists to get creative with how their monsters look and behave.





Beware the Baleful Baltan!

ULTRAMAN: THE ULTRA ACADEMY SERIES, BOOK ONE

Sci-Fi and Middle Grade Books INFLUENCER'S RESOURCE PACK



Hashtag Ideas:

- #UltraAcademy
- #BewareTheBalefulBaltan
- #KaijuHeroes
- #TokusatsuForKids
- #TeamworkIsOurSuperpower
- #SaveThePlanet
- #UltraAcademyBookClub
- #TokusatsuTales
- #KaijuVsScience
- #FutureOfSciFi

Themes to Explore in Promotional Content:

- **The Power of Teamwork:** Discuss how the Ultra Academy recruits overcome their individual struggles by working together. Perfect for promoting the series as a tool to teach kids about the value of collaboration and teamwork.
- **Science as Heroism:** Feature how the kids use real-world science to solve problems—perfect for tying in with educational initiatives or events.
- **Facing Your Inner Monsters:** Dive into the emotional growth of the characters as they learn to trust each other and overcome personal doubts.

